

# KELLY C. DAY

kellycday(at)yahoo.com

website: www.kellycg.com

## Creative Art Director - 3D Modeling - Visual Effects - Animation

Professional with comprehensive expertise in Digital Compositing and 3D Effects Animation

- Art Director, designer, animator "Every Body Has a Brain" educational children's game on PC, Mac and iPad
- Developed, designed, animated "Neruomatrix" educational first person game for www.morphonix.com
- Major Network and Film animation credits
- Experienced in working with and supervising animation teams in U.S. and Japan
- Served on Walt Disney Technology Committee to develop new project concepts and techniques

## Technical Orientation:

Maya, Photoshop, AfterEffects, Premiere, Shake, Combustion, Commotion, Matchmover, SoftImage, SketchUp, FileMaker, Unix Scripting, USAnimation, Toonz, Flash, ActionScript, html/css, Mac, Windows

## Experience:

<b>Morphonix LLC</b> , Sausalito Art Director, Level Designer, Web Developer, Animator	2004 - 2011
<b>GORK ENTERPRISES</b> , Burbank Developed Graphics and Animation for DVD titles	2003 - 2004
<b>GRAHAM MORRIS ANIMATION</b> , Van Nuys, CA CG Animator, DreamWorks Pictures' "Anchorman"	2003 - 2004
<b>SIX FOOT TWO PRODUCTIONS</b> , San Francisco Technical Director, games, TV commercials	2002 - 2004
<b>WALT DISNEY TELEVISION ANIMATION SPECIAL PROJECTS</b> Technical Director	2003 - 2004
<b>TODD McFARLANE'S MONSTERS SERIES</b> 3D Background Design, Graham Morris Animation, Van Nuys	2003 - 2003
<b>THE ACADEMY OF ART COLLEGE, San Francisco, CA</b> Director of Animation. Supervised 2D and 3D animation schools, designing curriculum and guiding over 200 teachers. Also taught classes that included applications in 2D/3D animation, compositing and visual special effects.	1999 - 2003
<b>WALT DISNEY TELEVISION ANIMATION, Burbank, CA</b> Technical Director / Producer / Layout Designer TD pre-production and post-production, compositing and VFX for digital ink and paint. Implemented 3D/2D SGI, Mac and PC computer arts department Designed 3D backgrounds, layouts and animations for productions such as "Aladdin", "Gargoyles", "Goof Troop" and "The Little Mermaid."	1990 - 1999

## Education:

Director of Animation - Academy of Arts College, San Francisco, CA

BA, Industrial Design/Animation/Illustration, California State University at Northridge  
Graduated With Honors

Professional Affiliations: ACM SIGGRAPH